

*ME 6000*

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# Computational Methods in Engineering

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# Introduction

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## ❖ Instructors

- ❖ Prof. S. P. Venkatesan (Heat Transfer Lab)
- ❖ **Dr. Ratna Kumar Annabattula (Machine Design Section)**
- ❖ Dr. Narasimhan Swaminathan (Machine Design Section)

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# Course Content

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- ❖ **Number representation, Errors and Approximations (RK)**
- ❖ **Solution of Linear Algebraic Equations (RK)**
- ❖ Solution of Non-Linear Equations (SPV)
- ❖ Interpolation Methods (SPV)
- ❖ Differentiation and Integration (SPV)
- ❖ **Transformation Techniques (RK)**
- ❖ Differential Equations (NS)
- ❖ Regression Methods (SPV)
- ❖ **Statistical Methods (RK)**
- ❖ **Introduction to Optimization Methods (RK)**

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# Grading Policy

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- ❖ Quiz -1 (15%)
- ❖ Quiz -2 (15%)
- ❖ Assignments (30%)
- ❖ End Semester (40%)

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# Honor Code

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- ❖ Assignments should be carried out independently
- ❖ Late submissions will be penalised
- ❖ 85% attendance is a MUST
- ❖ Each assignment is a potential grade enhancer. Be aware of it from the beginning and don't ask for grade enhancements at the end!

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# Class Schedule

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- ❖ Every Thursday 15:00 hrs - 17:00 hrs

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# Textbooks

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- ❖ *Numerical Methods for Engineers*, Steven C Chapra and Raymond P Canale, 5th Edition, Tata McGraw Hill
- ❖ *Computational Science and Engineering*, Gilbert Strang
- ❖ *Computational Methods in Engineering*, S. P. Venkateshan, Ane Books

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# Mathematical Modeling

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- ❖ Dependent variable =  $f$ (independent variables, parameters, forcing functions)
- ❖ Solving problems numerically involves many approximations and the ensuing errors



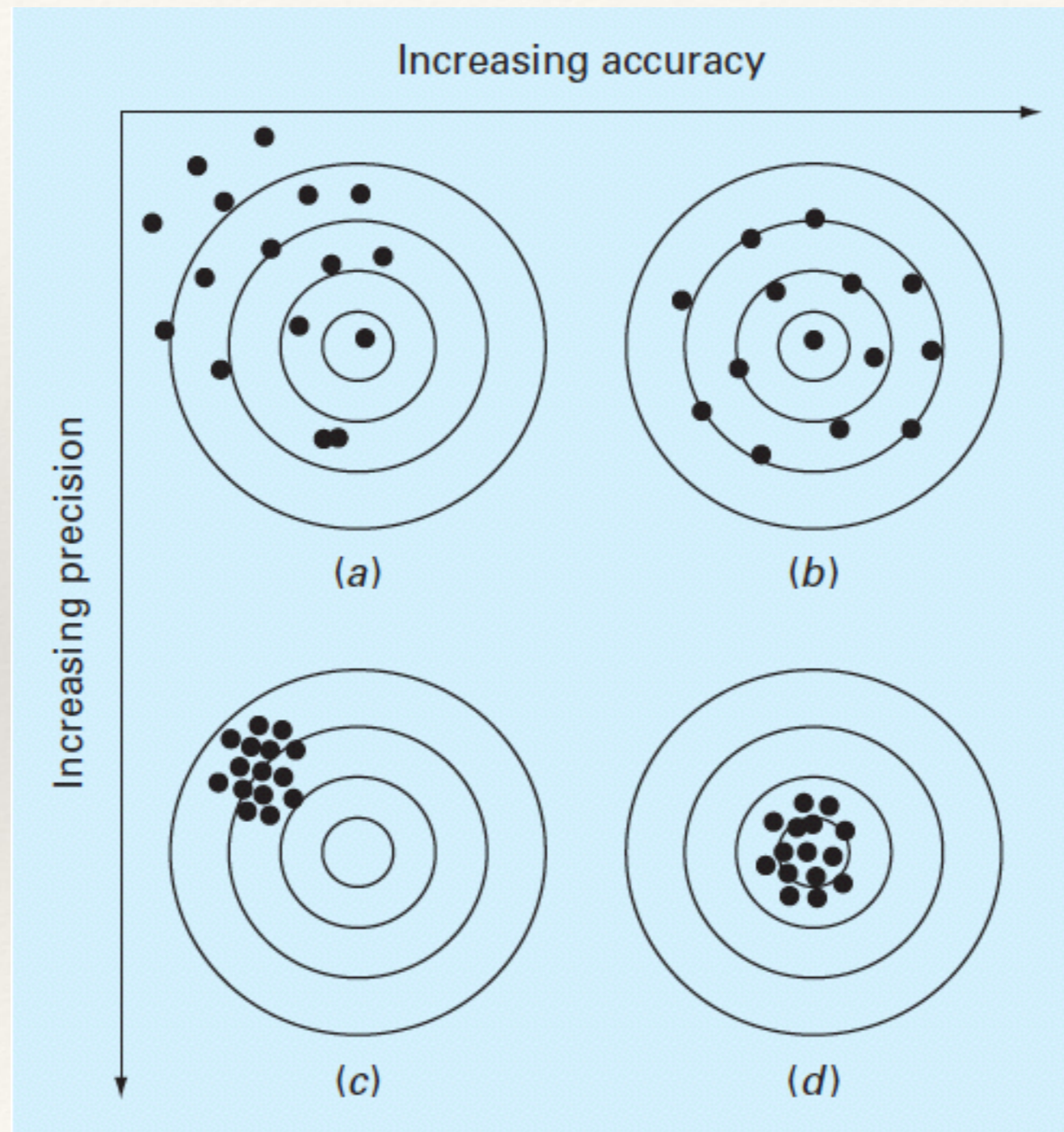
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# Approximations and Errors

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- ❖ Numerical techniques are prone to give rise to some **errors** due to some **approximations**
- ❖ Significant figures / digits ( $\pi=3.14159265\dots\dots$ )
- ❖ Accuracy
- ❖ Precision
- ❖ Error Definitions
  - ❖ Truncation Errors
  - ❖ Round-Off Errors

# Accuracy and Precision



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# Errors

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- ❖  $E_t = \text{true value} - \text{approximation}$
- ❖ True fractional relative error = true error / true value
- ❖ Approximate relative error = approximate error / approximation
- ❖ Condition for acceptance:  $|\epsilon_a| < \epsilon_s$
- ❖  $\epsilon_s = (0.5 \times 10^{2-n})\%$  implies that the result is correct to at least  $n$  significant digits.
- ❖ *Example: Let's say we have measured the lengths of a bridge and a rivet to be 9999 and 9 cm, respectively. If the true values are 10000 and 10 cm respectively, what is the true error and what is the percentage relative error?*

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# Errors

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- ❖ *Truncation errors* are due to the approximations used to represent the exact mathematical procedures (e.g. truncating Maclaurin series of  $e^x$ )
- ❖ *Round-off errors* result when numbers having limited significant figures are used to represent exact numbers

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# Example

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$$e^x = 1 + x + \frac{x^2}{2} + \frac{x^3}{3!} + \dots$$

- ❖ Calculate truncation error with 1, 2, 3 and 4 terms used for evaluating  $e^{0.5}$

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# Number systems

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- ❖ Binary
- ❖ Octal
- ❖ Decimal
- ❖ Hexadecimal

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# Conversion between number systems

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- ❖ Work out on how to convert integers

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# Computer Representation of Numbers (Integers)

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- ❖ 4-bit computer
- ❖ 8-bit computer
- ❖ signed and unsigned integers
- ❖ Range of integers in base-10 that can be represented on a 16-bit computer

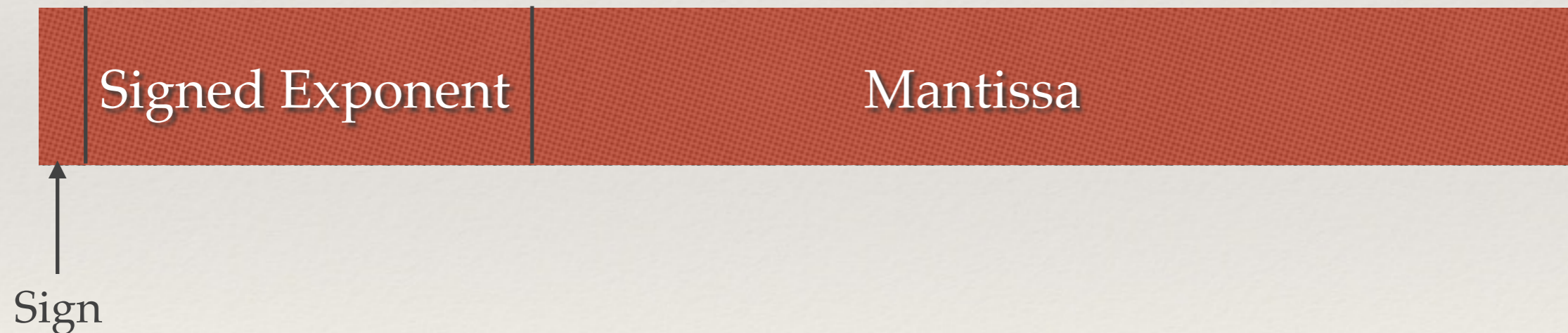


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# Floating Point Representation

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- ❖ A floating point may be represented in  $m \cdot b^e$  format.



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# References

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- ❖ Steven C Chapra, Raymond P Canale, *Numerical Methods for Engineers*, 5th Edition, Mcgraw Hill, 2006